MEU LABS

LEARN IT DIFFERENT

01

What is Meu Labs?

Meu Labs is an open and collaborative learning environment designed to revolutionise STEAM education using project based learning to give students a unique learning experience. Our holistic ecosystem allows your child to explore multiple technologies, industry domains, and creative outlets to gradually understand their own strengths and passions.

We are not just another traditional classroom with exams, grades, or a fixed curriculum that frames unique and creative minds. We recreate a collaborative space where students work as teams to tackle complex and engaging projects that are designed and developed with specific learning outcomes in mind. Students acquire decision making and problem solving skills while scaffolding their theoretical understanding and building competencies in specific technology tools.

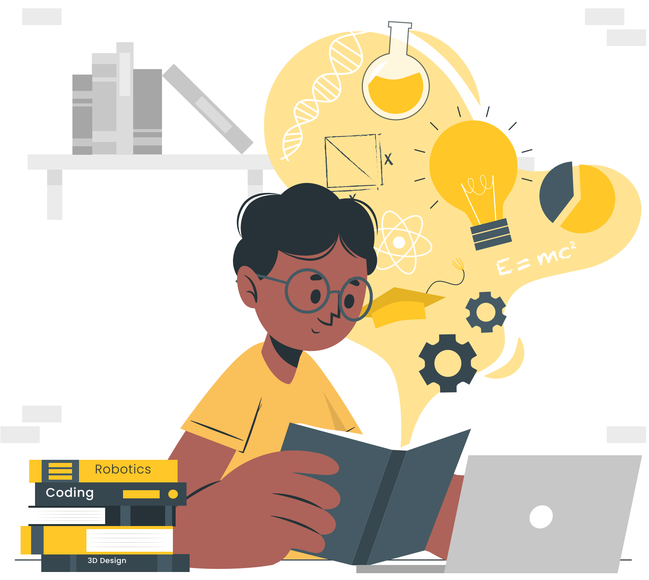
Under the guidance of nurturing facilitators who are professionals with a wealth of industry experience from around the world, we allow your child to explore their passions, professionalise their skills, and inspire them to create their own paths to success.

At Meu Labs, learning is not a tedious task but a fun game!

02

Why Meu Labs?

- Help your child become career ready from an early age.
- Follow a curriculum that is inspired by world class Institutions Such as the Massachusetts Institute of Technology and Elon Musk's Ad Astra.
- Build your child’s personal portfolio to secure admission to world class universities
- Work with world class Engineers, Scientists and Professionals.
- Allow your child to understand their own strengths and passions through experiential learning



03

Our Team

Your child will obtain valuable exposure from working and learning with a highly educated and professional team of Engineers, Computer Scientists, Educators, and Mathematicians, who have studied in the best universities in the world such as the Massachusetts Institute of Technology, USA.

They bring with them the expertise of working in countries such as the United Kingdom, United States, Singapore, India, and Sri Lanka across diverse industries such as Education, Data Science & AI, Software Engineering, Banking & Finance, Agriculture & Biotechnology, and Renewable Energies.

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Our Ecosystem

Fundamentals

Knowledge Explorers

Learning Paths

Analytics

Focussed on Computer Science, Data Analytics, Economics & Finance, and Scientific Research.

Product Design

Focussed on Hands-on Making, Robotics, Electronics & IOT, and Manufacturing.

Creative Expression

Focussed on Writing, Graphic Design, Video Production, Music, Theatre, and Art.

Specialisations

- **Academia**
- **Artificial Intelligence**
- **Astronomy**
- **Bioinformatics**
- **Computer Science**
- **Data Analytics**
- **Data Science & Mining**
- **Economics and Finance**
- **Networking and Cyber Security**
- **Software Engineering**

- **Aerospace Engineering**
- **Biotechnology**
- **Electronics & IOT**
- **Energy systems**
- **Industrial Manufacturing**
- **Micro Controller Designs**
- **Nano Engineering**
- **Product Design**
- **Robotics**

- **Craft arts**
- **Design**
- **Fine arts**
- **Multimedia Production**
- **Performing arts**
- **Writing and Communication**

Personal Portfolio

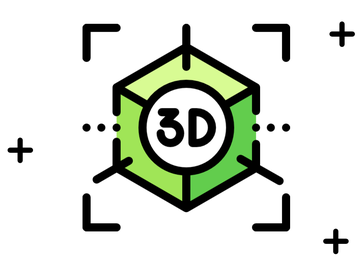
Academic Mentorship	Incubator Hub	Talent Hub
International University Network	SEED Fund/Investor Network	Organisational Partners

05

Product Design Learning Path

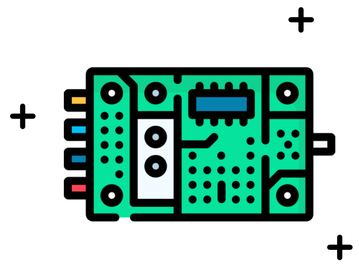
Flavour 02

Product design module will put your creative chid in the shoes of an engineer to learn real-life Engineering skills



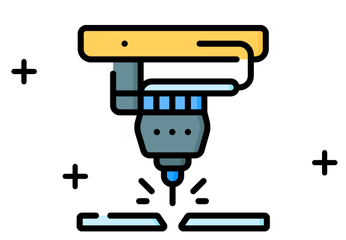
Rapid Prototyping

3D Printing, CAD



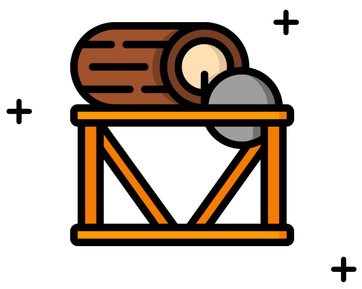
Embedded Systems

Liquid Etching, Eagle, PCB Design



Precision Machining

CNC Machine, Laser Cutting



Material Fabrication

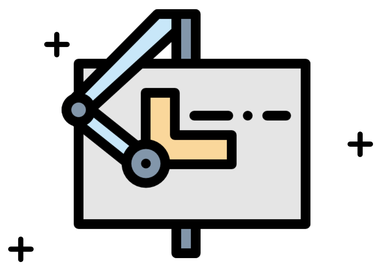
Wood Working, Hand/Power Tools

Packaging & Branding

Marketing, Pitching, QA

Product Design

Reverse Eng, Design Thinking



Physics

FBDs, Energy Management, Eng. Drawing

On completion of these 7 puzzles students will work on a personal project under the guidance of our Instructors.

06

Class Structure

Meu Labs classes are designed to be student centric with a maximum class size of 20 heads where each student will be assigned to a team of 4. Individual attention is given to each student and a class will have a dedicated tutor who is always available to support and guide our young learners along the way.

Meu Labs classes will have 3 main session components

Field visits - Observe how products are used in the field and draw inspiration. Have one on one consultations with subject matter experts to fine tune your product

Master Class - Structured learning time to develop your confidence as a product designer. Get hands on experience using a diverse array of tools that will help bring your product to life

Lab Sessions - Dedicated time for your team to build your product. Work with our lab instructors to develop your product from idea to working prototype within just 4 months

04 Months

32 Sessions

50 Hours

Personalised Support

Teacher Student Ratio
1 : 4

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Targetted Skills

Rapid Prototyping

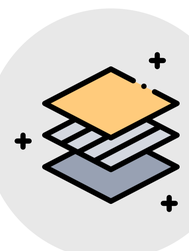
- 3D Computer-Aided Designing
- 3D Printing

Electronics and IoT

- Designing and Testing Circuits
- Computer Programming
- Innovation of simple appliances

Industrial Manufacturing

- Knowledge about CNC machines
- Knowledge about Laser Cutting machines



Material Science

- Material selection
- Engineering drawing

Packaging and Branding

- Creating a unique identification and Design for the completed product
- Promoting the ‘Smart’ product

Product Design

- Usability research, Ideate product design
- Creative thinking
- Research & Development of products

Physics

- Center of Mass
- Basic concepts of motion

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Learning Outcomes

Puzzle	Objectives	Learning Outcomes
Rapid Prototyping	Expose students to the basic principles of design thinking	• Ability to follow a structured and methodical approach when solving a problem • Ability to empathize, define, ideate, prototype, and test a product • Ability to work as a team/lead a team through the design thinking process to develop a product
	Provide an overview of the product design process	• Ability to understand basic product design considerations such as requirement definition, aesthetics, functionalities, modularity, product Performance, & quality • Ability to search on the internet for product benchmarking & inspirations • Follow a continuous improvement process to enhance product quality
	Allow students to use rudimentary CAD design tools	• Ability to work collaboratively on a CAD platform in developing a single product.
	Allow students to understand the process of 3D printing.	• Ability to draw 3D designs • Ability to inspect 3D printing • Ability to understand the key concepts behind 3D engineering
Embedded Systems	Introduce basic embedded systems	• Understands the concepts of Embedded Systems and their uses.
	Introduction to PCB Design	• Understands the concepts of Embedded Systems and their uses. • Ability to create a PCB design

Puzzle	Objectives	Learning Outcomes
Precision Machining	Introducing high precision machines	• Understands concept of high precision machines
	Introduction to CNC machines	• Ability to inspect CNC machines • Ability to understand the key concepts behind CNC cutting
	Introduction to Laser Cutting machines.	• Ability to inspect Laser Cutting machines • Ability to understand the key concepts behind Laser Cutting Machines
Material Fabrication	Introduce basic power tools	• Understands the use of basic power tools • Ability to recognize the correct tool to be used when designing the product
	Introduction to basic wood works	• Ability to create a simple woodworking setup • Ability to understand lumber dimensions and different wood species • Understands how to use the essential tools
Material Fabrication	Introduction to QA	• Understands the importance of quality assurance of the end product
	Introduction to packaging and branding	• Ability to create a finished product with a brand name and product name • Ability to create a genuine consumer item • Ability to create appropriate packaging for the finished product
	Introduce to marketing and pitching	• Ability to pitch/market the finished product
Product Design	Introduce reverse engineering	• Ability to understand the idea behind reverse engineering • Ability to reverse engineer a given item
	Introduce design thinking	• Ability to creatively think about making normal items ‘SMART’

Puzzle	Objectives	Learning Outcomes
Physics	Introduce basic physics	• Ability to understand the basic physics behind electronic items and robots
	Introduce FBD	• Ability to understand the key components of FBD • Ability to create a FBD for the given item
	Introduce Energy Management	• Ability to understand the key components of energy management • Ability to understand the importance of energy management when creating a product.

09 Student Testimonials

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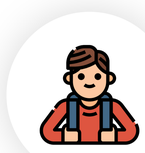
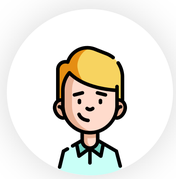
Student Testimonials



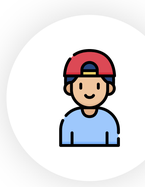
Akein Ruwanpathirana,
2021 August
★★★★★

If You Are Finding For A Place Where You Want To Be A Knowledge Explorer Or A Person Who Likes To Learn Things That Will Never Have Met You, Then This Is The Place! This Class Is Very Amazing, Enthusiastic, Unbelievable And Extraordinary!



Nicole Jacob,
2021 August
★★★★★

This was a really fun experience. I loved the session was always looking forward for it. It was fun and I learned a lot of new things. I highly recommend others to join this.



Pragarshan Prabaharan,
2021 August
★★★★★

I like mue labs especially when you work as a team, I had so much fun and also you can make your OWN mars rower at home. the people who conduct the class will send the parts to make it you can also control the rower with any device. I had a great time during these sessions😄. I highly recommend others to join this

Sandalu Weerasooriya,
2021 August
★★★★★

I enjoyed all of the puzzles and all of those really helped in developing our team spirit. And the teachers constantly interact with us and reach out to us when we need help in making and developing things. Meu labs gave me a really good knowledge on coding, 3D designing etc. I encourage everyone to join with them and have fun..😃😄❤️

Nejaan Siriwardena,
2021 August
★★★★★

I really enjoyed this course and I highly recommend this course to everyone. Thank you teachers.

Student testimonial video

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Our Locations

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